

Practical Work Briefing

Even Semester 2015/2016 Computer Science Program School of Computer Science

REGULAR



Practical Work

Purpose:

- Adding insight of working world
- Implementation of knowledge to working world
- Pre-Thesis as preparation for Thesis



Type of Practical Work

Type:

- Regular
- Non Regular

*valid only for NON 3+1 Students (non enrichment program students)



Regular vs Non Regular

Regular	Non Regular
Students may cross minor to form a group	Students may cross minor to form a group
Topics chosen can cross from student's minor	Topics chosen can cross from student's minor
Topic is from students	Topic is offered from SoCS (Lecturers)
Valid only for Practical Work	Valid to be continued to Non-Class Thesis*
No Proposal Submission to SoCS needed	Proposal Submission is NEEDED in PKM-KC format
Practical Work Location: BINUS & Non BINUS	Practical Work Location: BINUS & Non BINUS

^{*} After Practical Work Defense

^{*} Students must ask 1 junior student to join the research if Practical work is continued in Non Class Thesis



TOPICS

- Choose topic that interest you or align with your minor is more recommended
 - Software Engineering
 - Database / Applied Database
 - Networking / Applied Networking
 - Intelligence System
 - Multimedia Interactive



Sub Topic of REGULAR Practical Work

- Software Engineering
 - E-business application, web-based or mobile app
- Multimedia Interactive
 - Application based on multimedia such as Computer Aided Instruction (CAI), Kiosk Information, Catalog Product
 - Game app based on multimedia
- Database Technology / Applied Database
 - ex: Inventory information system, Sales information system,
 Purchase information system, etc
 - Geographical information System: map management as source of information



Sub Topic of REGULAR Practical Work

- Networking / Applied Networking (Program is optional, only if needed)
 - Network design
 - Optimized or analyze network on a company
- Intelligence System
 - Discussing / analyzing algorithm used in a case
 - Use certain technique in Intelligent System / AI
 - ex: simple Al application, expert system



Sub Topic of REGULAR Practical Work

- Others (Gaming, System App, etc)
 - Discussing trending topic (up-to-date technology) in IT
 - Game programming & design
 - System Tools programming & design
 - Application development in LINUX
 - Create simple OS

Other topics are MANDATORY to be consulted to SoCS



NON REGULAR OFFERED TOPIC

- Sistem Informasi Monitoring Lulus Tepat Waktu dn Aktif Student (SIMONLUTEWAK); ISINYA ATAU FIELDNYA PROFIL MAHASISWA SPERTI NAMA, nim, alamat, email, phone, IPK, Tahun masuk, Status/progres studi, Status Tesis, Status progress disertasi, Pembimbing,promoter, copromotor, dll,
- 2. Repository Database Tesis dan Disertasi. Isinya antara lain Tesis, Disertasi, laporan teknis, summary bahan siding terbuka, journal terkait tesis dan disertasi, dan lain-lain.
- 3. "Parents Desk" for SMA St. Ursula



NON REGULAR OFFERED TOPICS

Others can be seen at:

Topik KP Non Reguler.xls



Proposal Submitted must be in BAHASA INDONESIA

NON REGULAR PRACTICAL WORK PROPOSAL

- Cover Page / Halaman Judul (Lengkap dengan NIM, Nama Mahasiswa)
- Introduction / Latar Belakang Masalah
- Problem Statements / Perumusan Masalah
- Objective / Tujuan
- Expected Outcomes / Luaran Yang Diharapkan
- Benefits / Kegunaan
- Literature Review / Tinjauan Pustaka
- Methodology / Metode Pelaksanaan
- Schedule / Jadwal Kegiatan
- Cost Estimation / Rancangan Biaya
- References / Daftar Pustaka
- Appendices / Lampiran (Biodata Ketua dan Anggota Kelompok, Biodata Dosen Pendamping, Lain-lain)



Topic Requirements

- All topics must create APPLICATION, except for NETWORK DESIGN
- Example for each topic is fundamentally can be seen in Thesis Collection at LIBRARY, but the scope is smaller
- Methodology / Design in Chapter 3 includes "Screen / Output Design", "Database Design", "Module Specification" and other design as needed
- Evaluation in Chapter 3 is evaluating the result of Practical Work.
- Practical Work Report MUST BE in ENGLISH for SMART PROGRAM / GLOBAL CLASS students



Practical Work Report SUBMISSION

- Report is to be SUBMITTED to SSC (Student Services Center)
 - KEMANGGISAN : Anggrek Campus
 - ALAM SUTERA : Main Campus
- Please check DEADLINE for SUBMISSION in REGISTRATION CALENDAR
- Recommended to submit at Day 7 to avoid being late
- Pay attention to SSC opening hours



Practical Work Report

Report Creation can be only 1 book for 3 students from different minor



IMPORTANT!

 Complete Description about REPORT FORMAT can be seen in PROCEDURES in BINUSMAYA



Q & A



CONTACT PERSON

- Head of Computer Science Program
 - Yen Lina Prasetio
 - yenlina@binus.edu
- Deputy Head of School of Computer Science Academic & Operation
 - Rini Wongso
 - <u>rwongso@binus.edu</u>
- Deputy Head of Computer Science Program Alam Sutera
 - Violitta Yesmaya
 - vyesmaya@binus.edu
- CCC Networking / Database
 - Bayu Kanigoro
 - bkanigoro@binus.edu
- CCC Intelligent System
 - Derwin Suhartono
 - dsuhartono@binus.edu
- SCC Interactive Multimedia
 - Yulyani Arifin
 - yarifin@binus.edu
- CCC Software Engineering
 - Aditya Kurniawan
 - adkurniawan@binus.edu

GLOBAL CLASS



WHAT'S DIFFERENT WITH REGULAR?

- EMBEDDED with ENTREPRENEURSHIP
- What TO DO?
 - Create Products WHICH have POTENTIAL in the MARKET
- JOIN REGULAR STUDENTS?
 - No, you cannot join regular students for Practical Work



ENTREPRENEURSHIP EMBEDDED

- You have to attend Entrepreneurship Course every 2 WEEKS
- Attendance will be counted for "PASSING" Practical Work
- LECTURER: Mr. Gatot Hendro Prakosa
- PIC for CONTENT CONSULTATION WITH SOCS:
 - Kemanggisan :
 - MR. FERDINAND ARIANDY LUWINDA
 - fluwinda@binus.edu
 - Alam Sutera :
 - MS. VIOLITTA YESMAYA
 - vyesmaya@binus.edu



ENTREPRENEURSHIP SCHEDULE

Class LA - Kemanggisan			Da	av		
Time	1	2	3	4	5	6
07:20 - 09:00						
09:20 - 11:00						
11:20 - 13:00						
13:20 - 15:00						
15:20 - 17:00						
17:20 - 19:00						

People Innovation Excellence

• Monday : 13:20 – 15:00

Location : ROOM 407

• Start : 29 FEB 2016



ENTREPRENEURSHIP SCHEDULE

Class LB - Kemanggisan			Da	av		
Time	1	2	3	4	5	6
07:20 - 09:00						
09:20 - 11:00						
11:20 - 13:00						
13:20 - 15:00						
15:20 - 17:00						
17:20 - 19:00						

People Innovation Excellence

• FRIDAY : 15.20-17.00

Location : ROOM 804

Start : 4 MARCH 2016



ENTREPRENEURSHIP SCHEDULE

Class Alam Sutera	Day					
Time	1	2	3	4	5	6
07:20 - 09:00						
09:20 - 11:00						
11:20 - 13:00						
13:20 - 15:00						
15:20 - 17:00						
17:20 - 19:00						

People Innovation Excellence

• THURSDAY : 13.20-15.00

Location : ROOM ASA0805 (TBC with Ms. Vio)

• START : TBC



Q & A